

Fingerprint recognition using FingerCodes

A. K. Jain, S. Prabhakar, and S. Pankanti, "**A Filterbank-based Representation for Classification and Matching of Fingerprints**", International Joint Conference on Neural Networks (IJCNN), pp. 3284-3285, Washington DC, July 10-16, 1999.

<http://www.cse.msu.edu/~prabhaka/publications.html>

Code (**Fingerprint Recognition Toolbox**) developed by Luigi Rosa,

<http://utenti.lycos.it/matlab>

Overview of the method

- Implicit coding of the ridge structure using filterbank coding (as opposed to, e.g., minutiae representation).
- Consideration of the most discriminative (presumably) area of the fingerprint around the singular point.
- Functional relative invariance to scaling and rotation of the fingerprint.

Algorithm steps

- Image normalization and background segmentation.
- Localization of the singular point.
- Determination of the feature extraction points.
- Extraction of Gabor and statistical features (distance from mean) at the feature extraction points.
- Combination of the extracted features into one feature vector (FingerCode)
- Eventual comparison with the database (vector matching. In the basic implementation: Euclidian distance-based matching)

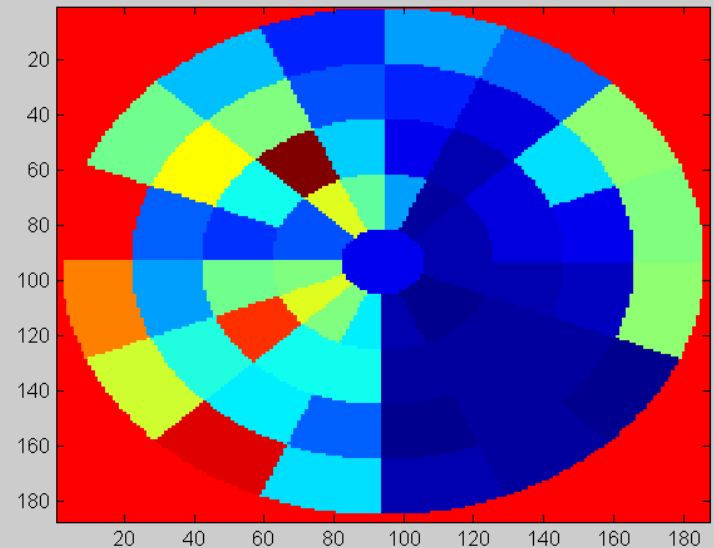
Singular point localization

- Discard background based on variance thresholding.
- Compute image gradients in x and y direction and compose $z = (\text{grad}(\text{Im}, x) + i * \text{grad}(\text{Im}, y))$
- Convolve resulting images with a complex core mask and find maximal response.
- **Here's the singular point** (but not necessarily)

Localization of feature extraction points

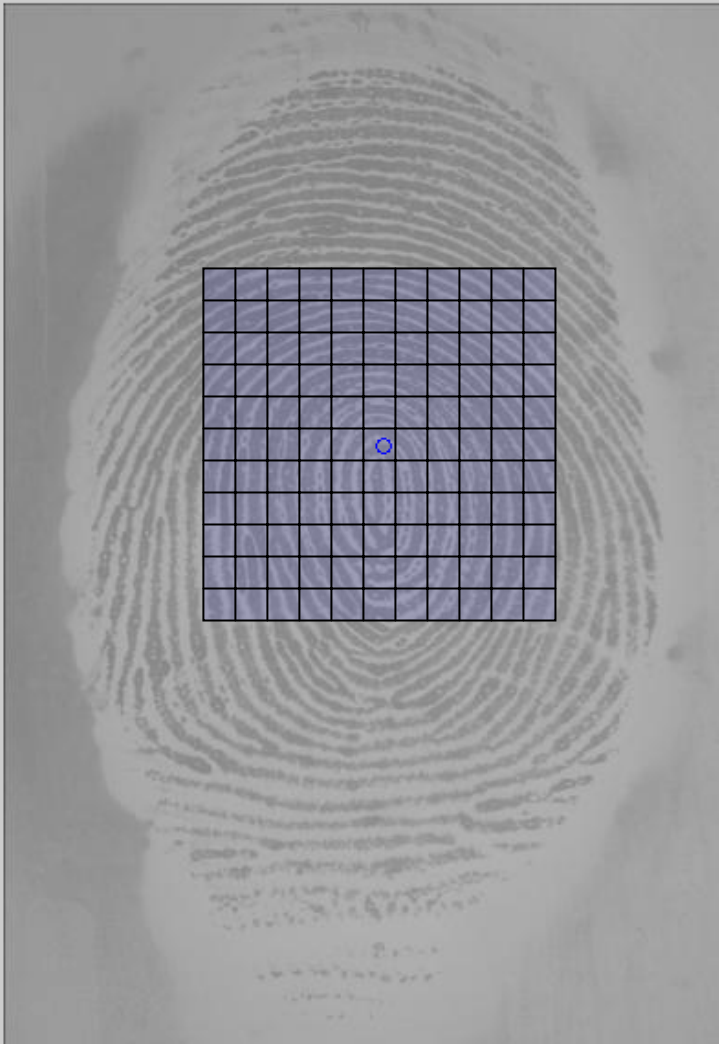


$$F_n(\Theta, r) = [AAD_n, G_n];$$

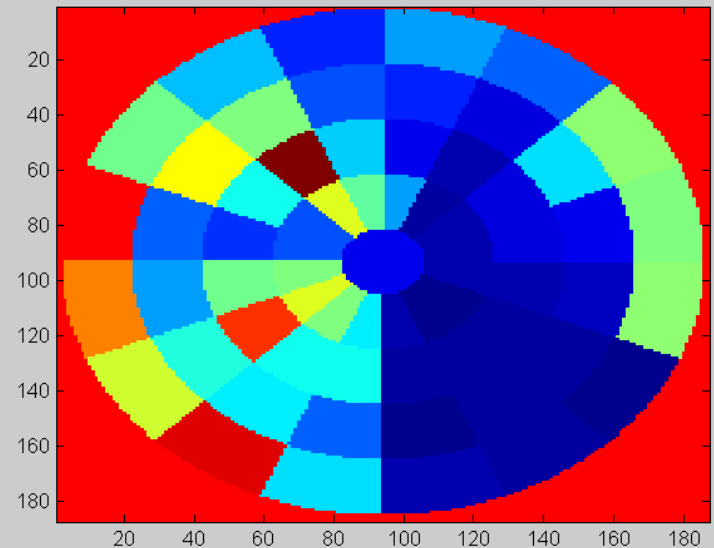


Total number of features=
 $2 \times 8 (\text{filtered img.}) \times \text{No. of rings} \times \text{No. of angles}$

Localization of feature extraction points – rectangular mask



$$F_n(\Theta, r) = [AAD_n, G_n];$$



2×8(filtered img.)×No.of rings×No.of angles

Pros vs Cons

- ***Pros:***
 - Entire ridge structure is considered, rather than minutiae alone.
 - Relative invariance to rotation.
 - Computational efficiency.
 - Some robustness to bad quality of fingerprints.
 - Constant length of the feature vector.
- ***Cons:***
 - Depends heavily on the precision of singular point localization.
 - Fragile to elastic deformations.
 - Demands that there's enough room around the singular point for feature extraction.